



People Movement Modelling

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13 March 2014. Training school, Lulea

A **Perfect** world!

Max comfort



Min congestion

Max efficiency

Buro Happold **SMART** Space

The **Real** world!

Max comfort



Min congestion



Max efficiency

Simulating the real world





Simulating the real world

SMART Move



Visual survey
Existing conditions



3D Modeling
Existing conditions

Widening corridors to solve **congestion** problems -
is like **loosening** your belt to cure **obesity**!

Why worry about **crowd** flow?

To minimise congestion (to maximise **comfort**)



City of **Makkah** during Hajj



Swiss National Day event in Basel



Cardiff city centre after Match day

Why worry about **crowd** flow?

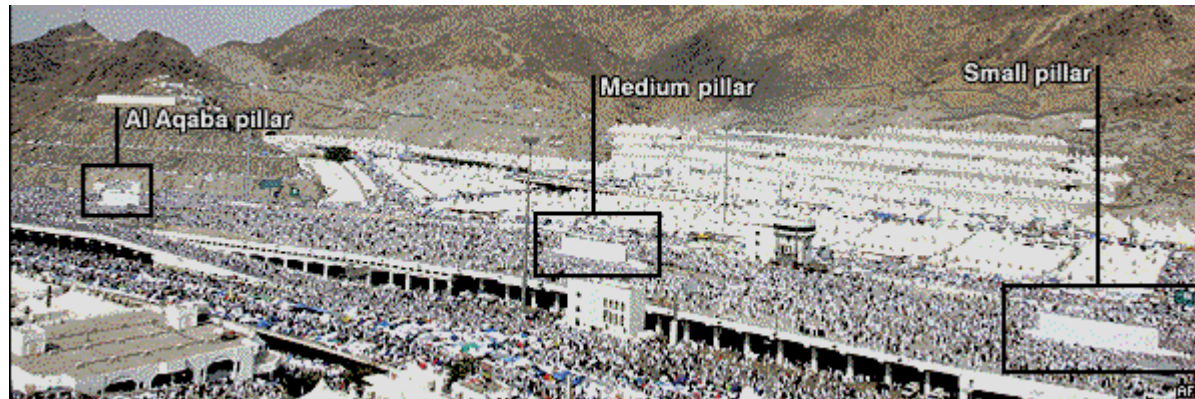
To minimise accidents (to maximise **safety**)



Love Parade disaster, 2010

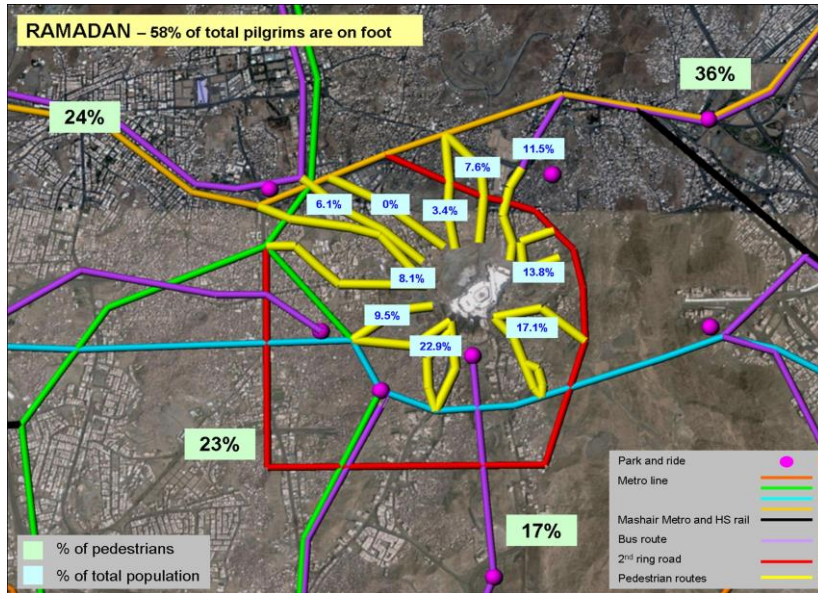


Maha Kumbh Stampede, 2003/08/11



Hajj stampede, 2006

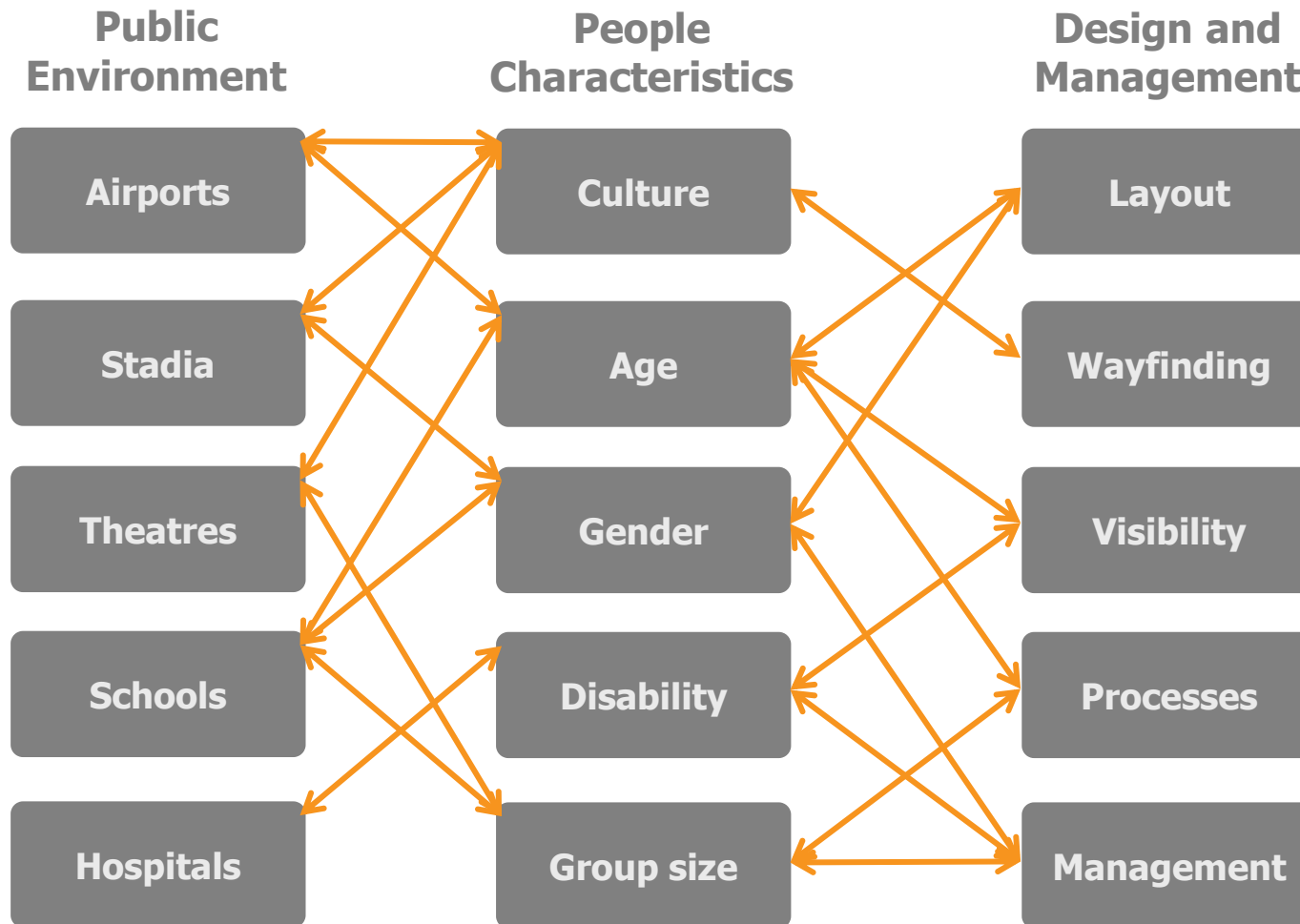
Solving crowd flow problems



Widening corridors to solve **congestion** problems -
is like **loosening** your belt to cure **obesity**!

Can you predict human **behaviour**?

Can you **model** crowd flow?



Some counter-intuitive facts – escalator throughputs

Riding or Walking, which is more efficient?



A

Both lanes riding



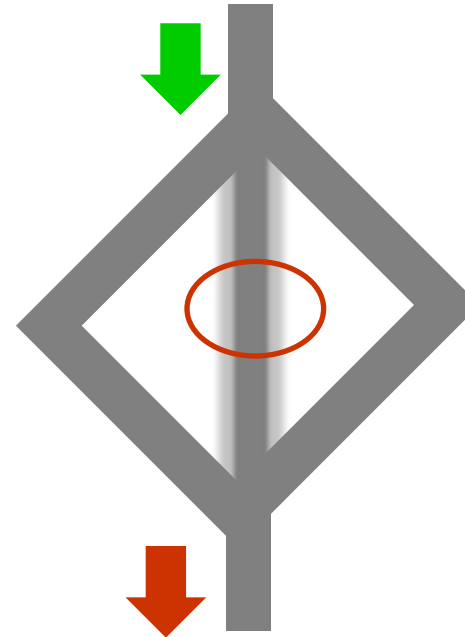
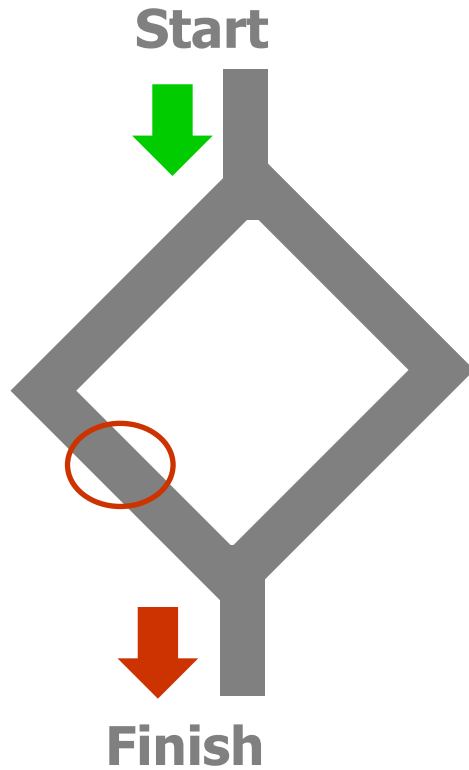
B

One lane walking

A < **B** ?

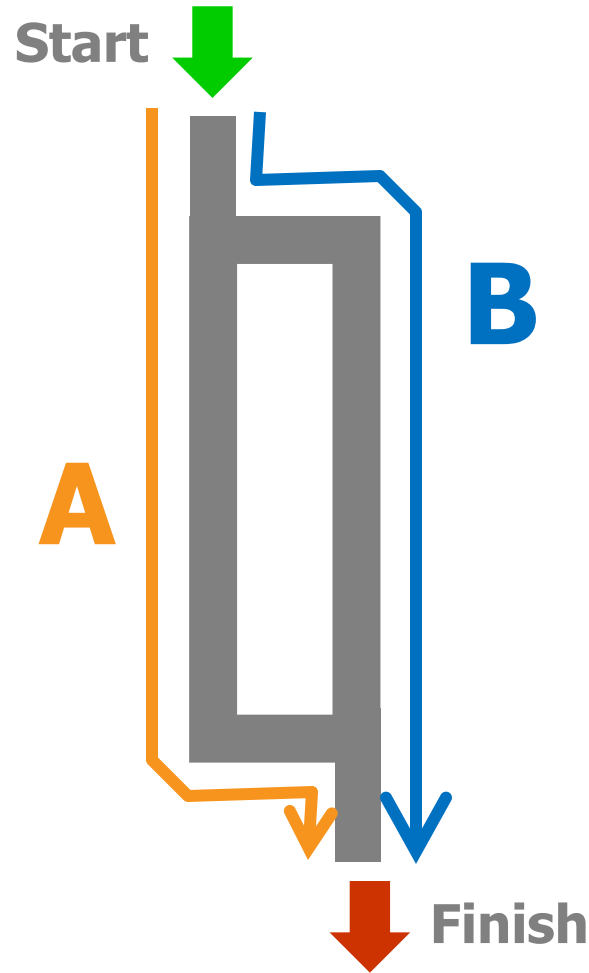
Some **counter-intuitive** facts – Braess's Paradox

Add route to reduce **congestion**?



Some **counter-intuitive** facts – shortest route?

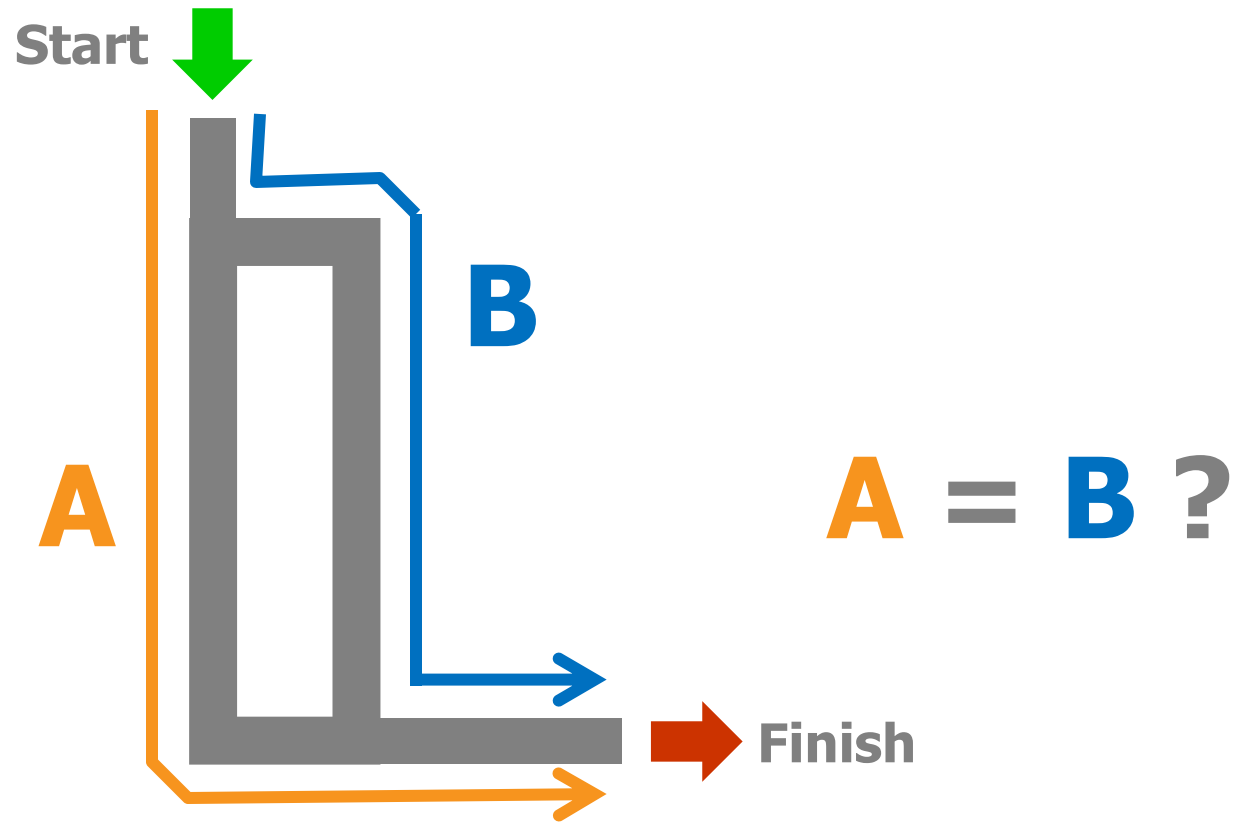
Do people take **shortest** route?



A = B ?

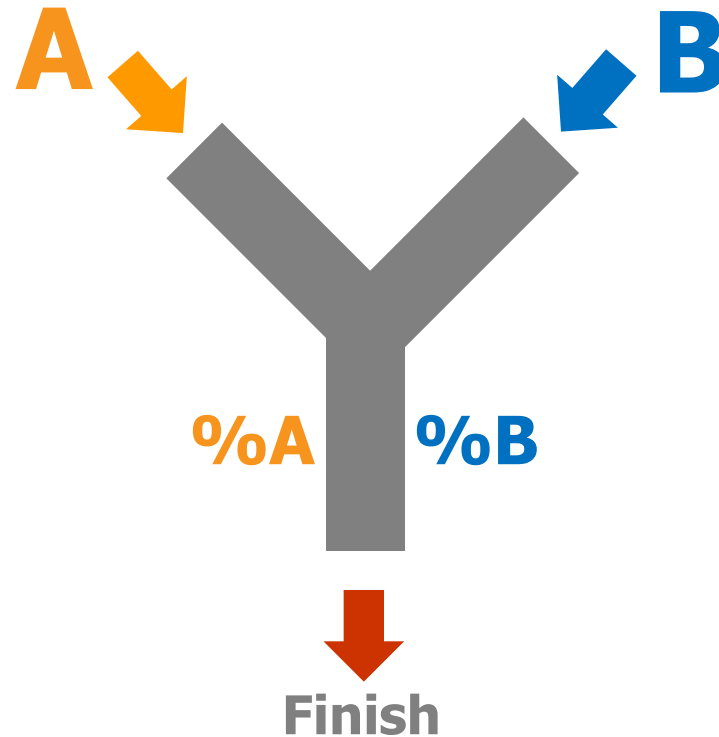
Some **counter-intuitive** facts – shortest route?

Do people take **shortest** route?



Some **counter-intuitive** facts – Merging of flows?

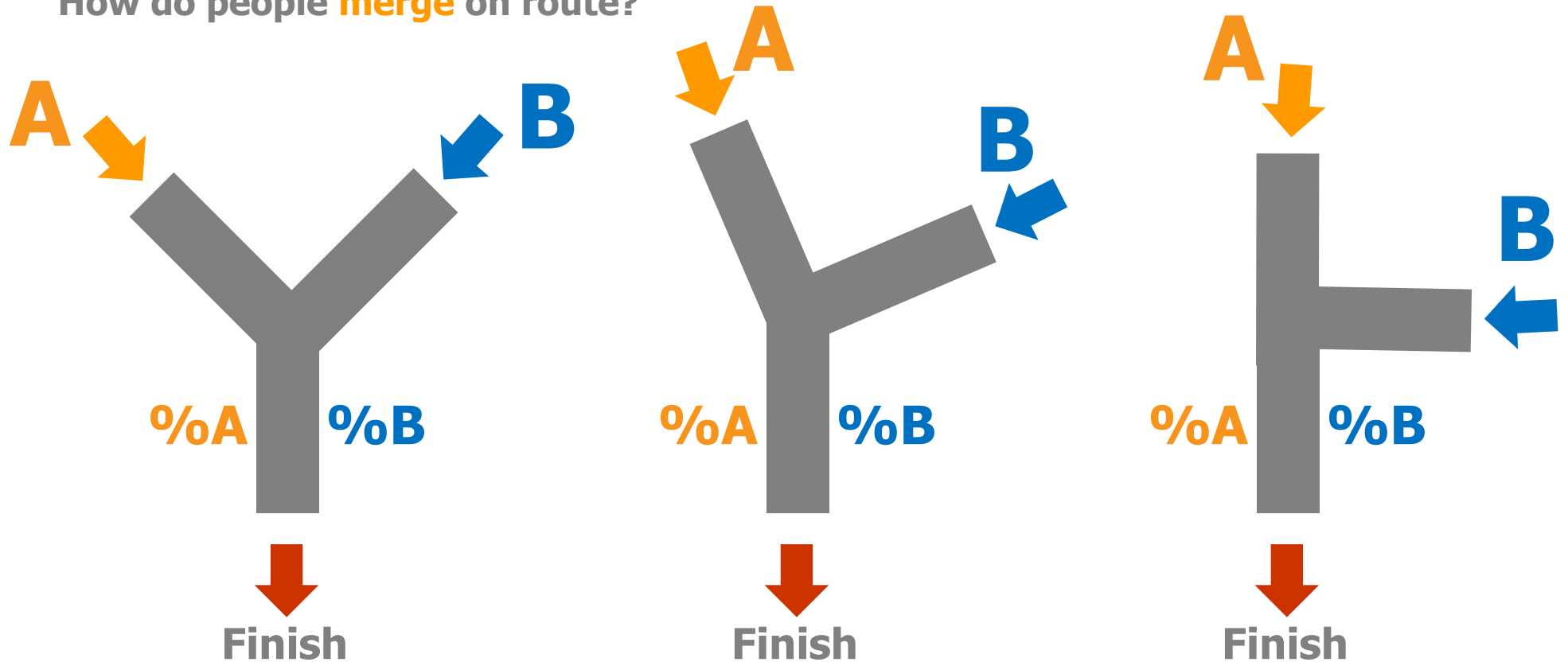
How do people **merge** on route?



%A = %B ? (50-50 merging?)

Some **counter-intuitive** facts – Merging of flows?

How do people **merge** on route?



%A = %B ? (50-50 merging?)

Some **counter-intuitive** facts – Merging on stairs

Deference behaviour on stairs



Buro Happold **HQ** building

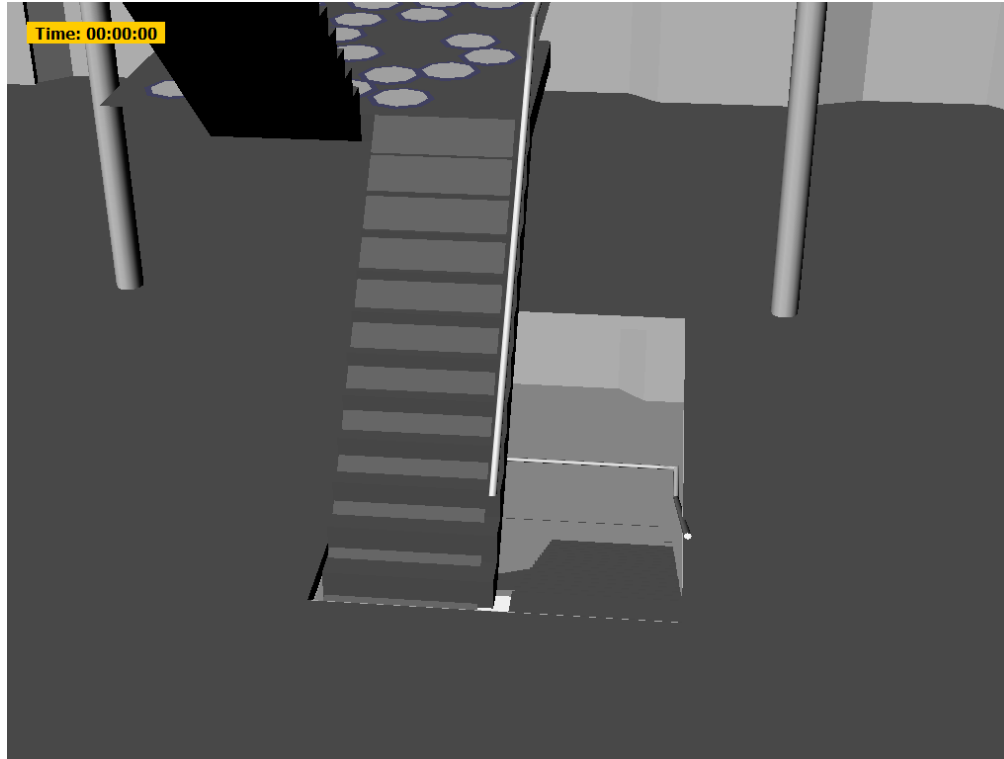
Buro Happold **SMART** Space

Some **counter-intuitive** facts – Merging on stairs



Buro Happold **HQ** building
Stair merging experiment

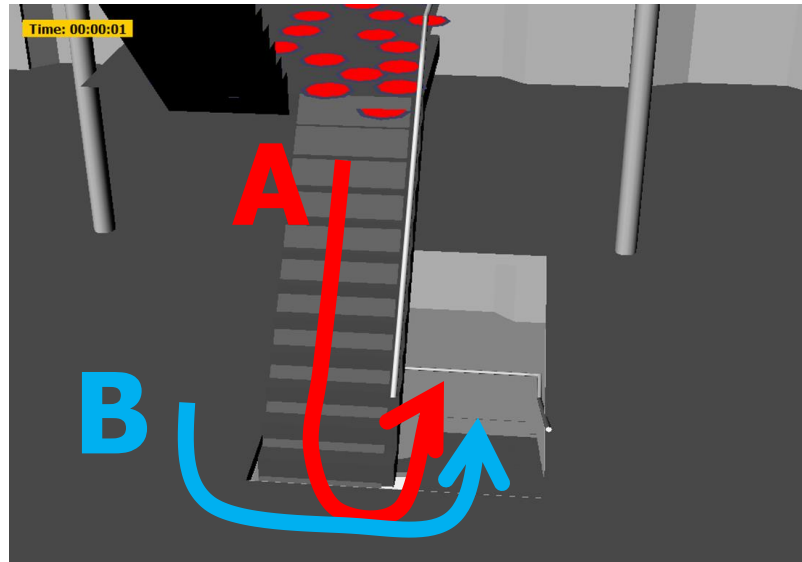
Merging behaviour at stairs



Previous research suggests that people in stairs may **defer** to people joining from floors.

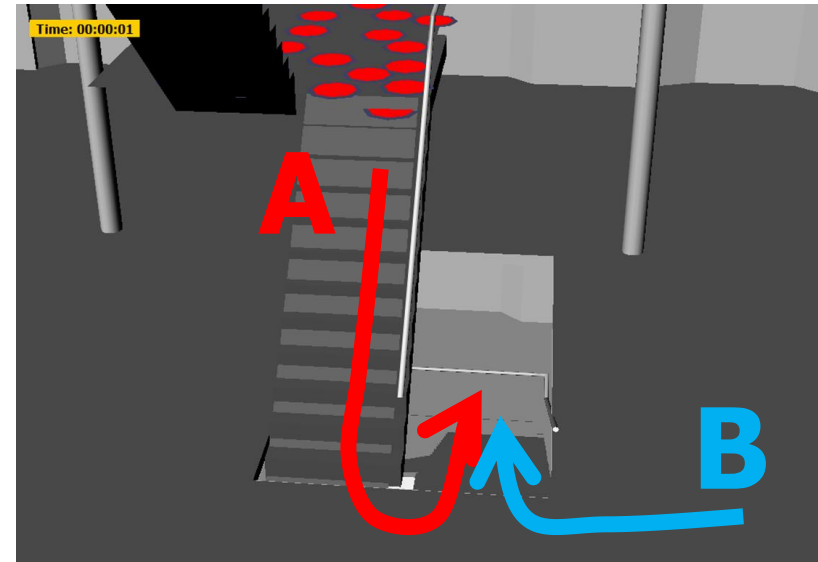
- Deference can put people on higher floors at **risk**.
- There's a limited amount of experimental **data**.
- It is hard to simulate deference or test the **sensitivity**.

Some **counter-intuitive** facts – Merging on stairs



I

In-line merge

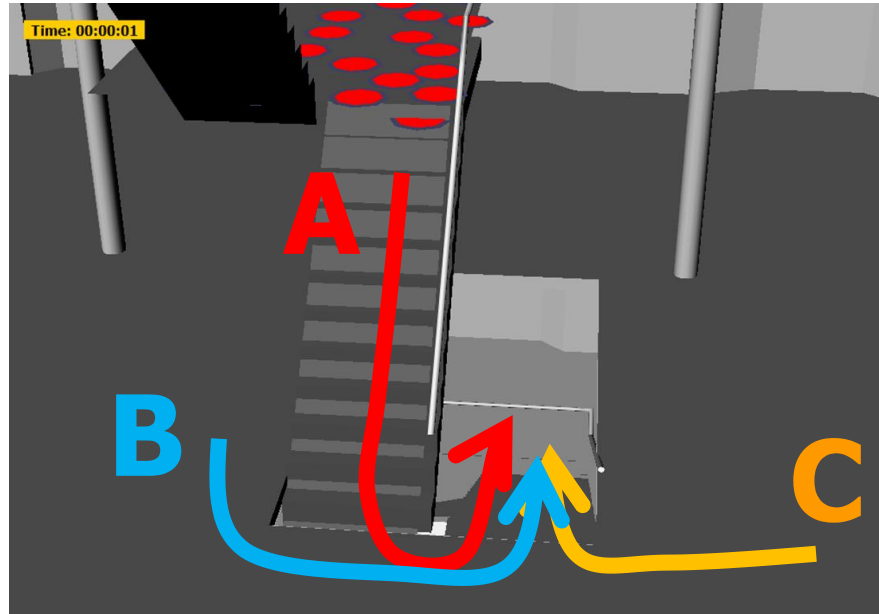


II

Opposing merge

%A = %B ? (50-50 merging?)

Some **counter-intuitive** facts – Merging on stairs



III

3-way merge

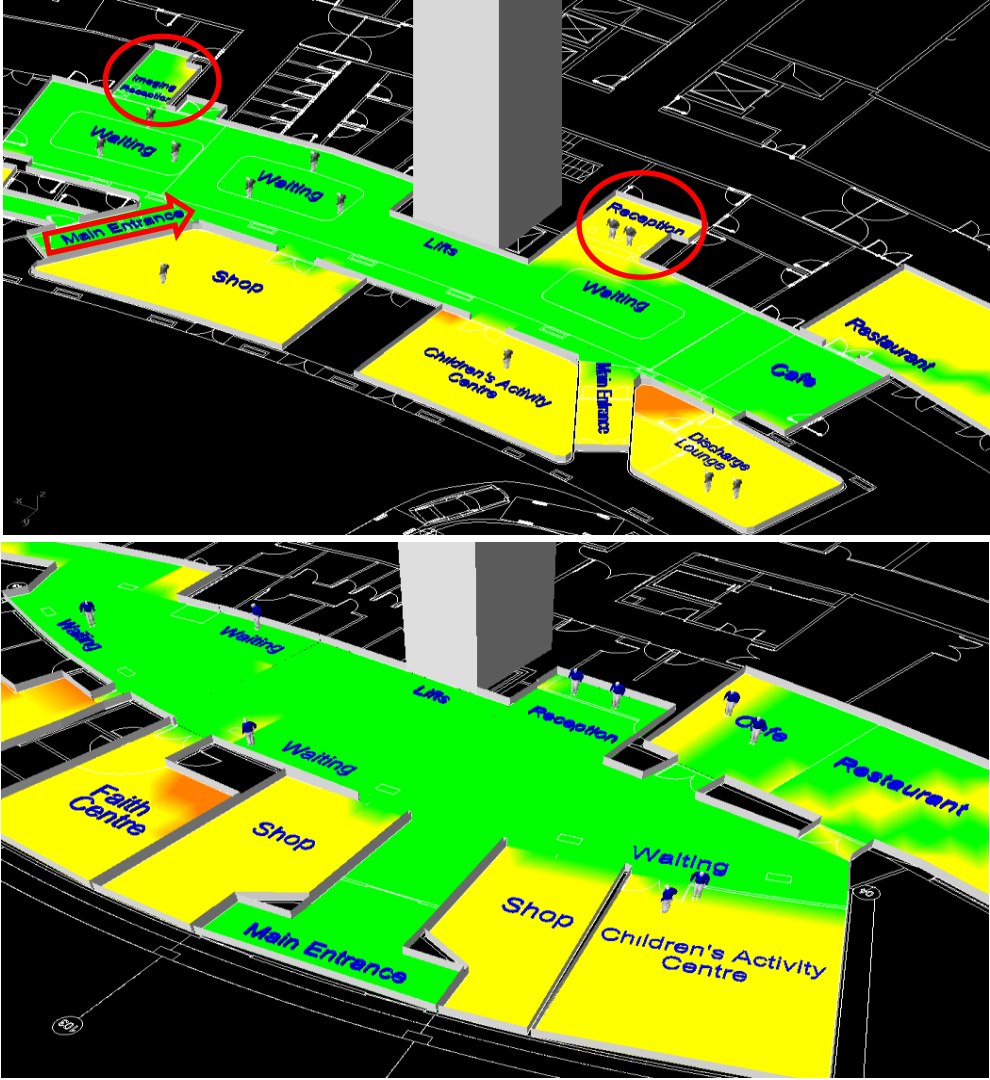
%A = %B = %C?

(equal merging?)

%A + %B = %C?

(50-50 merging?)

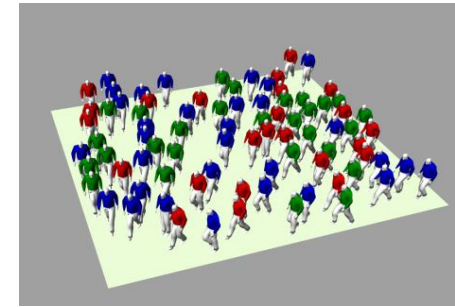
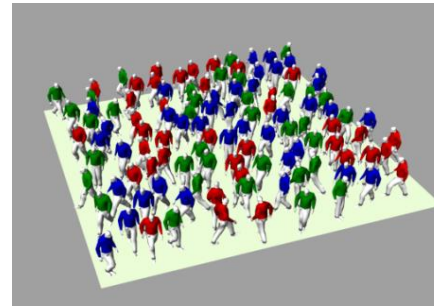
How does geometry affect people movement?



Level of Service Description

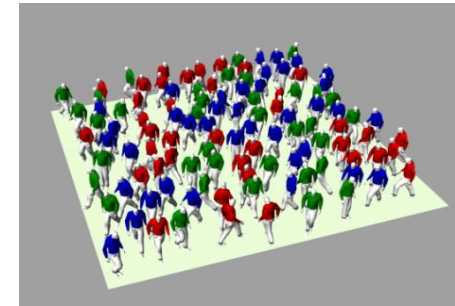
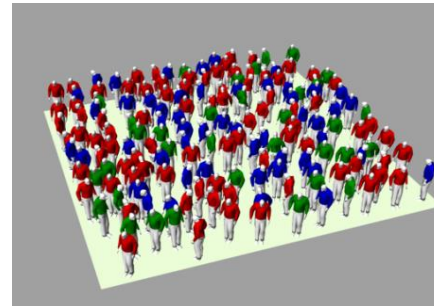
Level of service B (0.93 -1.21m²/person):

"Space is provided for standing and restricted circulation through the queuing area without disturbing others" – Fruin.



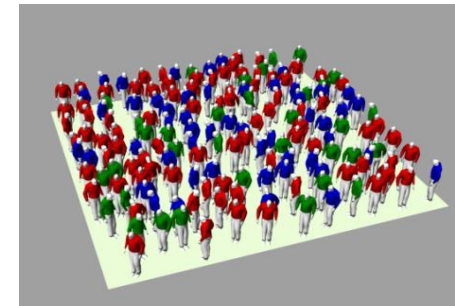
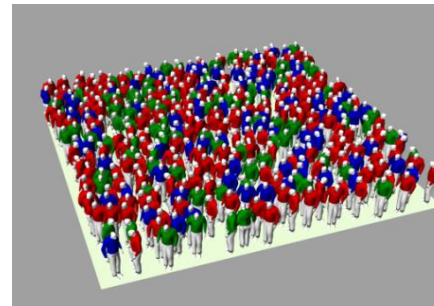
Level of service C (0.65 – 0.93m²/person):

"Space is provided for standing and restricted circulation through the queuing area by disturbing others" – Fruin.



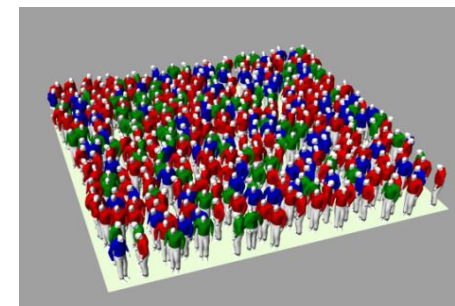
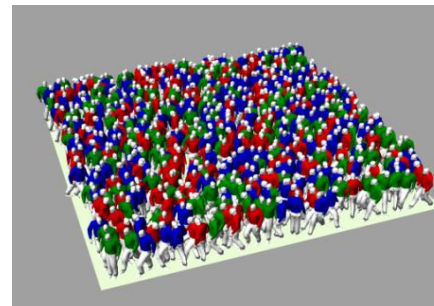
Level of service D (0.28 –0.65m²/person):

"Circulation through the queuing area is severely restricted, and forward movement is only possible as a group" – Fruin.



Level of service E (0.19 – 0.28m²/person):

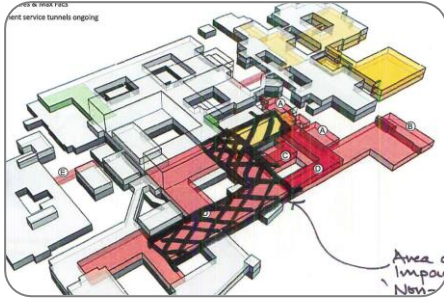
"Space is provided for standing but personal contact with others is unavoidable. Circulation within the queuing area is not possible." – Fruin.



Modelling approach, tools and techniques

Evidenced based modelling

Optimise **this**...



**Facility
Design**



**Operational
Management**



People **Activities**
and Behaviour



To maximise **this**...



Experience



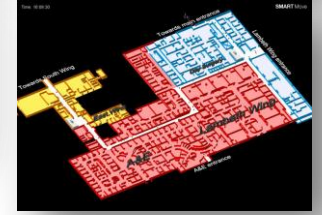
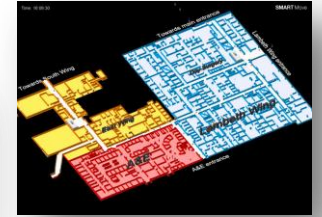
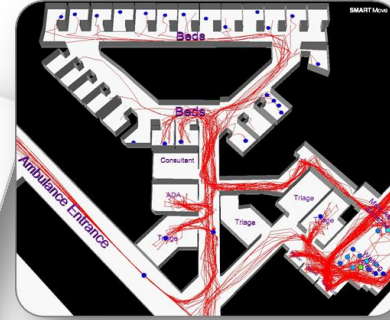
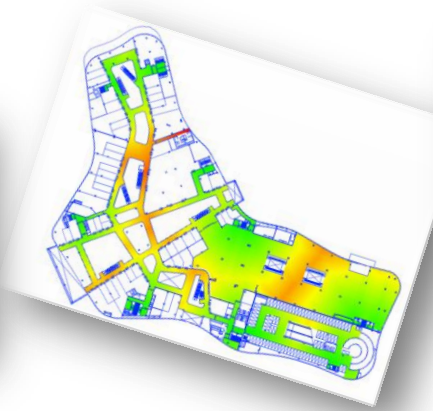
Cost savings



Revenues



Our approach



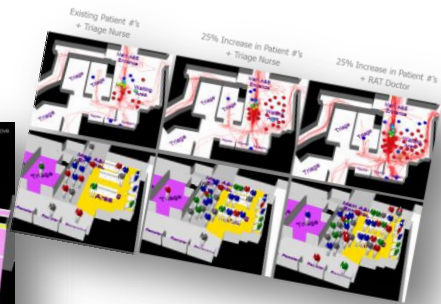
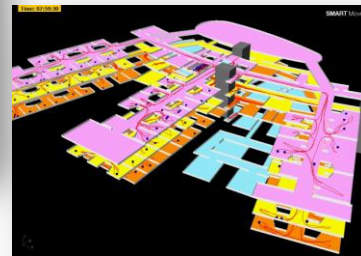
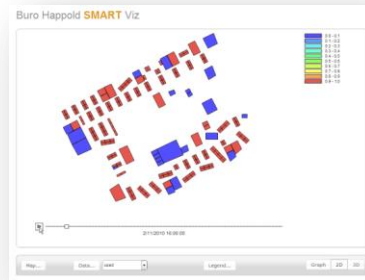
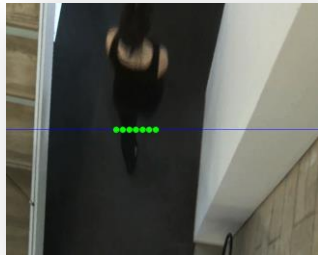
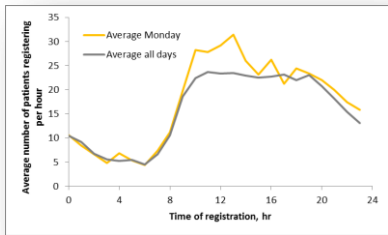
Identify scenarios

Gather data

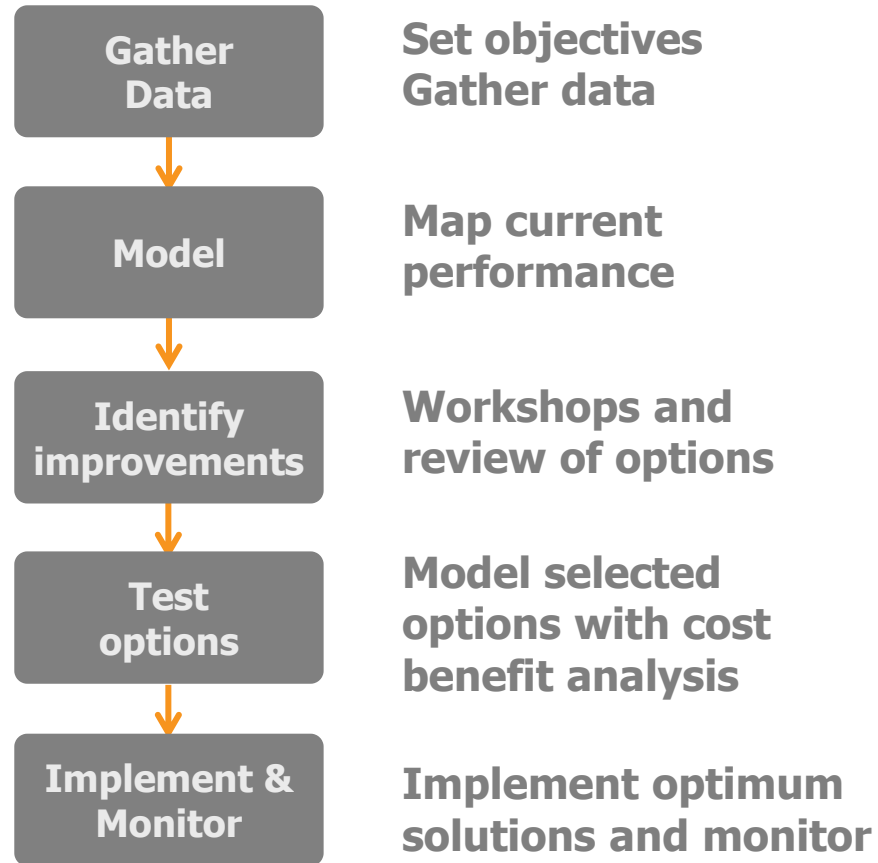
Analyse data

Model performance

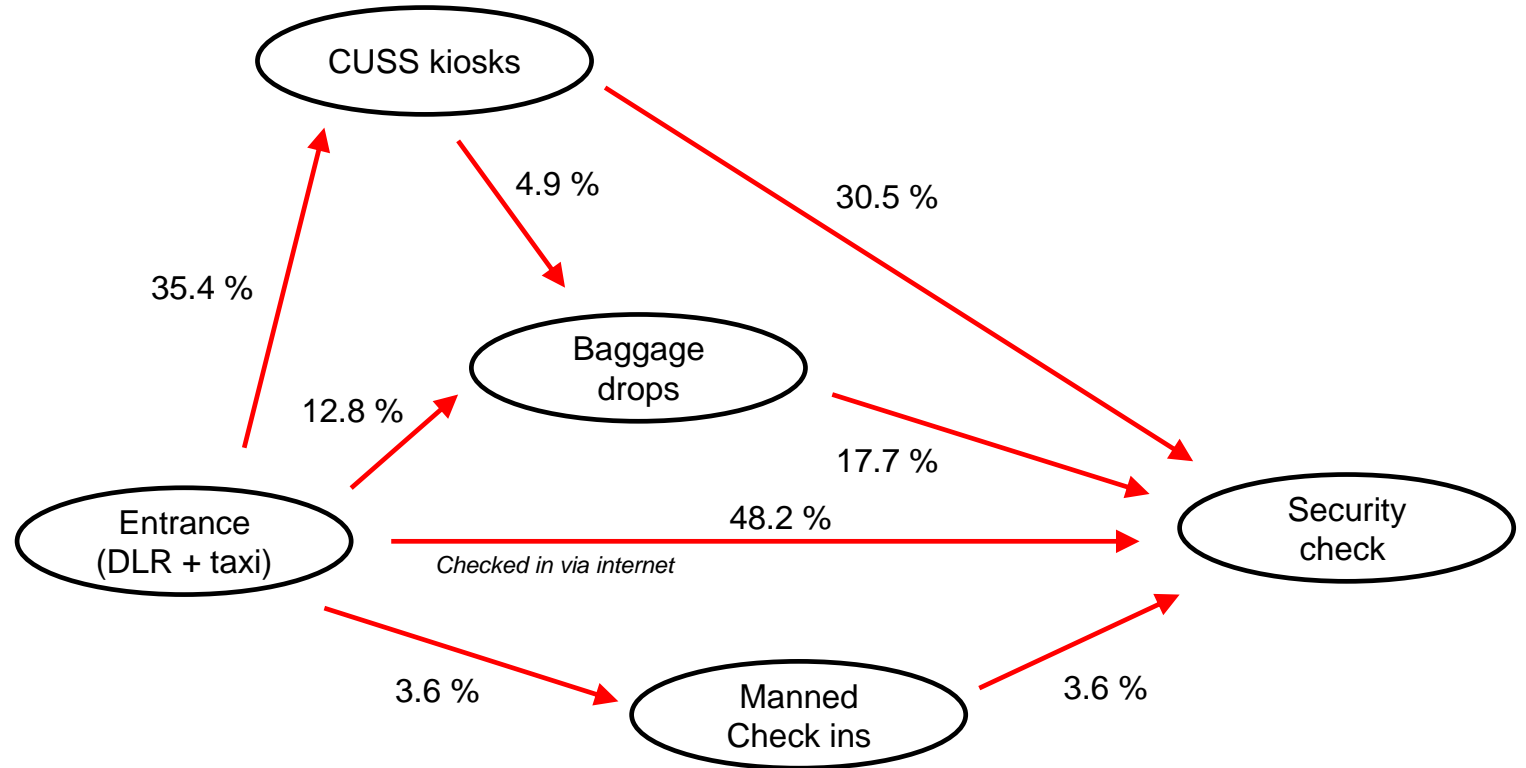
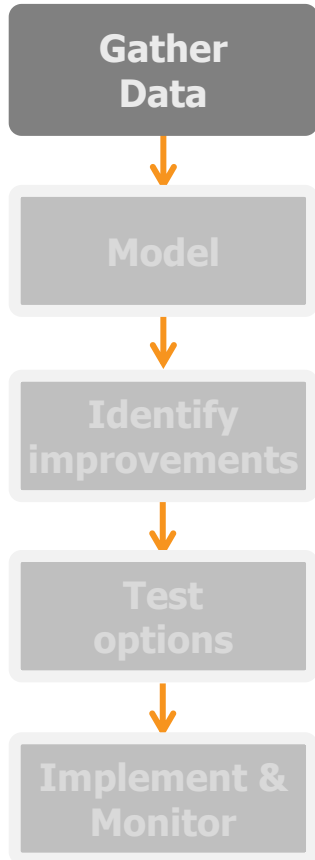
Test options



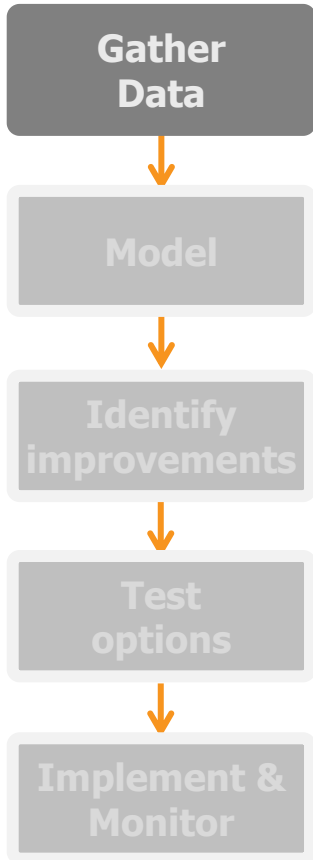
The 'Modelling' process



Data gathering: flow patterns



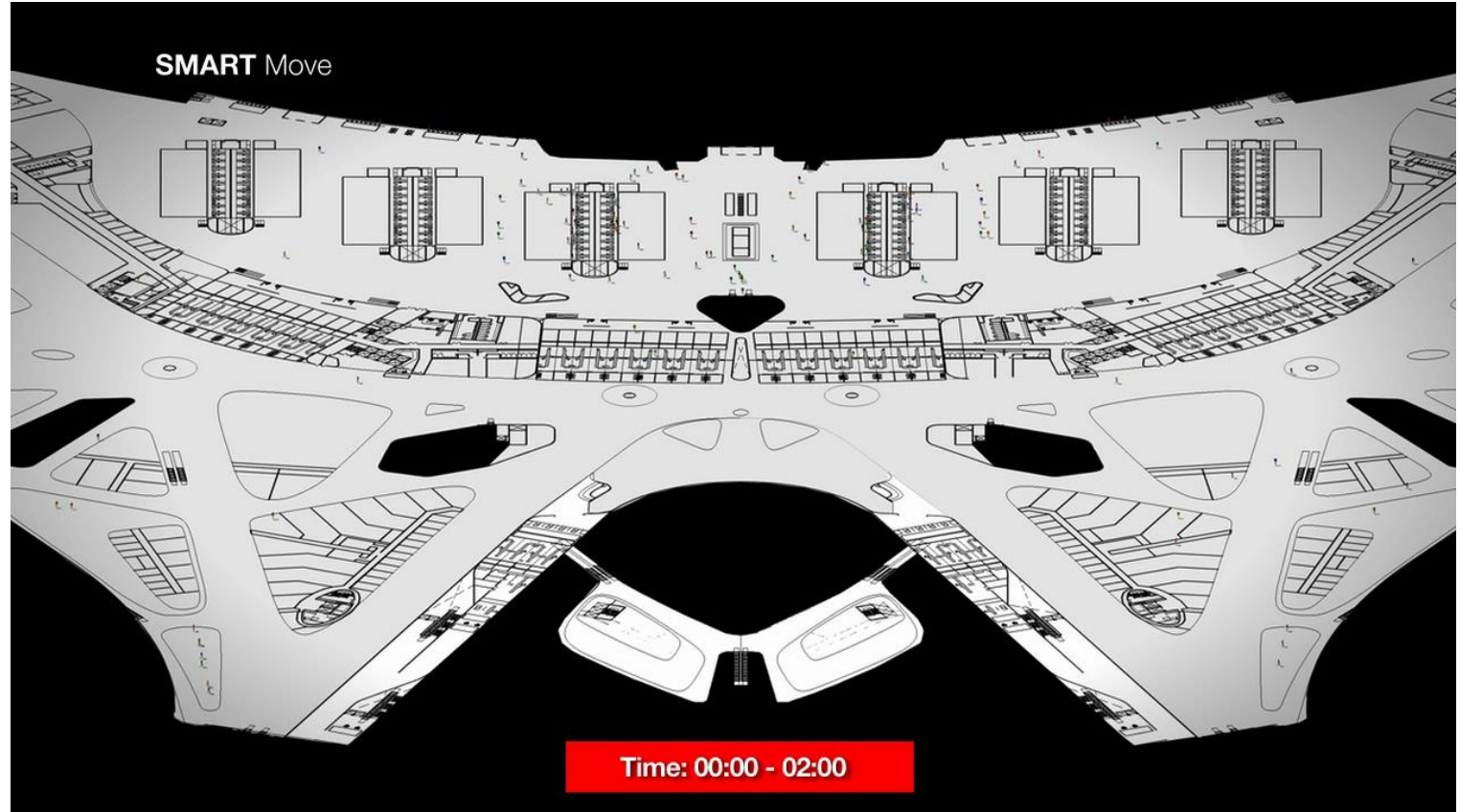
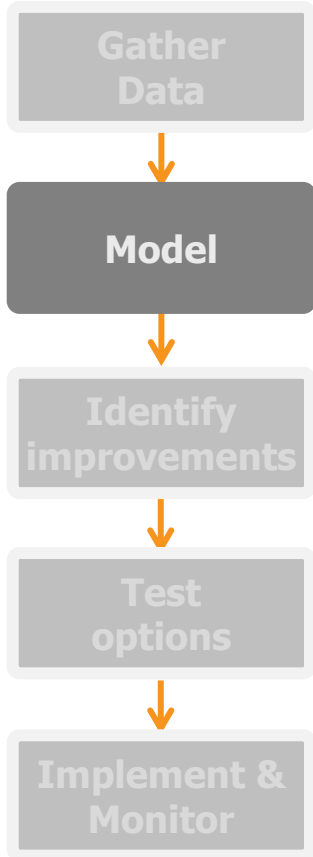
Data gathering: flow patterns



Location		Acceptance Criteria (Departures)	
		Parameter	Acceptance Criteria
Check-in	CUSS station	Waiting times	< 3 minutes
	Baggage drop	Waiting times	< 5 minutes
	Manual check-in	Waiting times	< 8 minutes
	Everywhere	Density	> 1.3sq.m/pax
Central search	Overall	Waiting times	< 5 minutes
	Everywhere	Density	> 1.3sq.m/pax
Outbound passport	Overall	Waiting times	< 3 minutes
	Everywhere	Density	> 1.3sq.m/pax

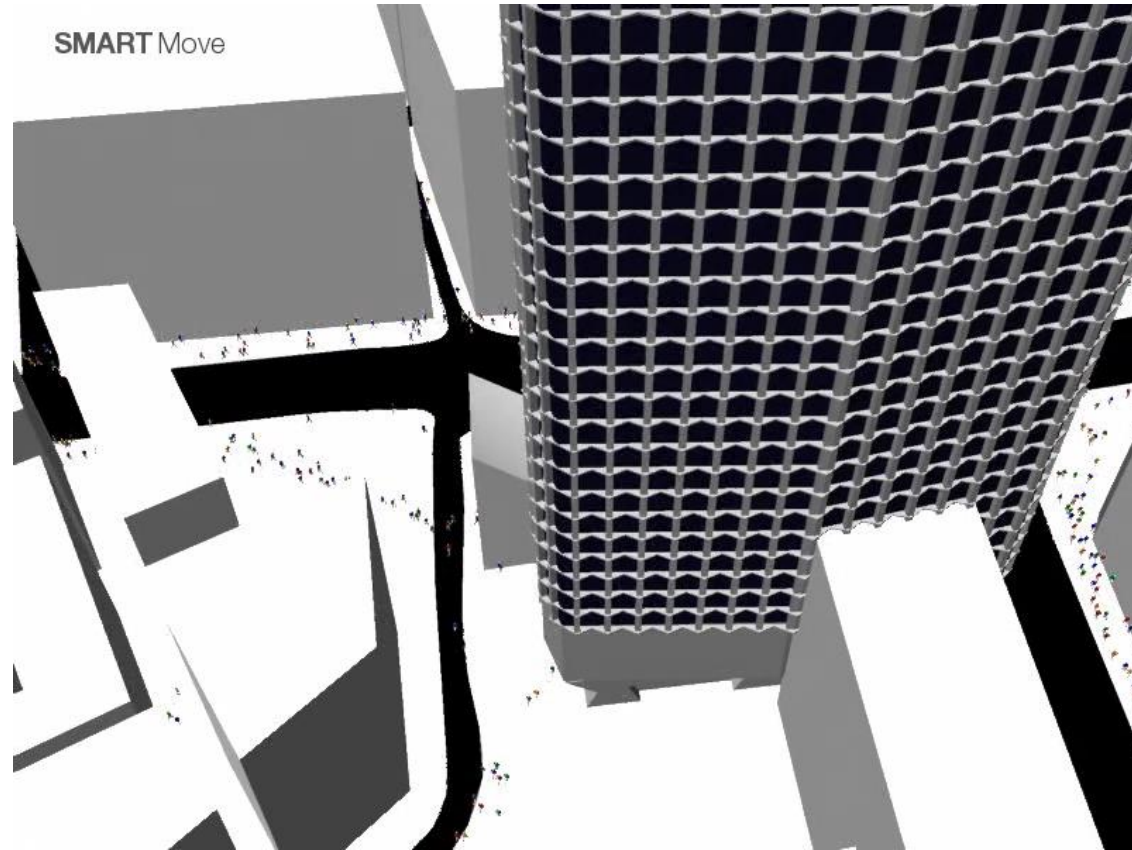
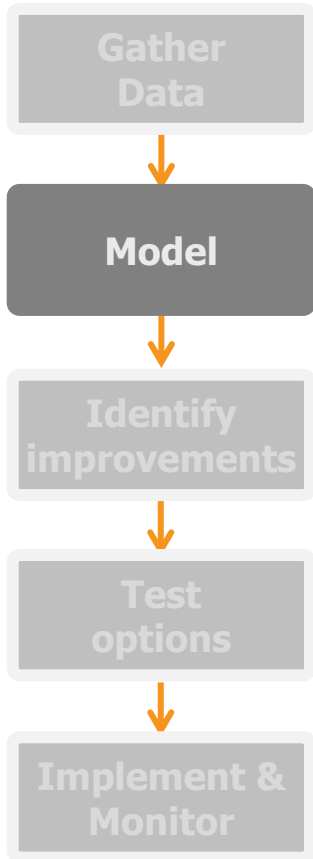
London City Airport
pax flow acceptance criteria

Simulations – in-house software **SMART Move**



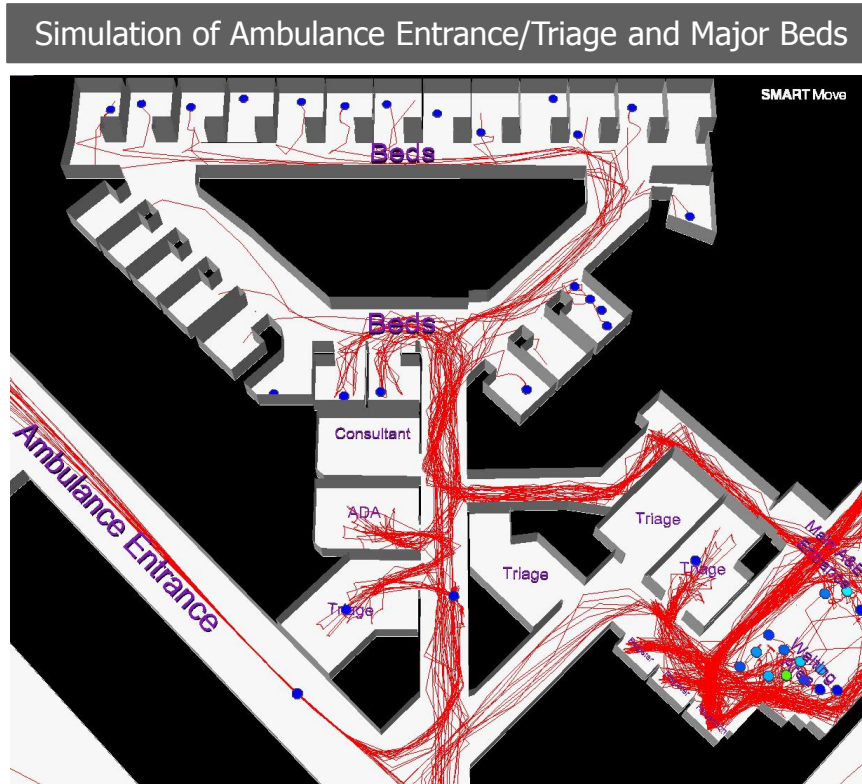
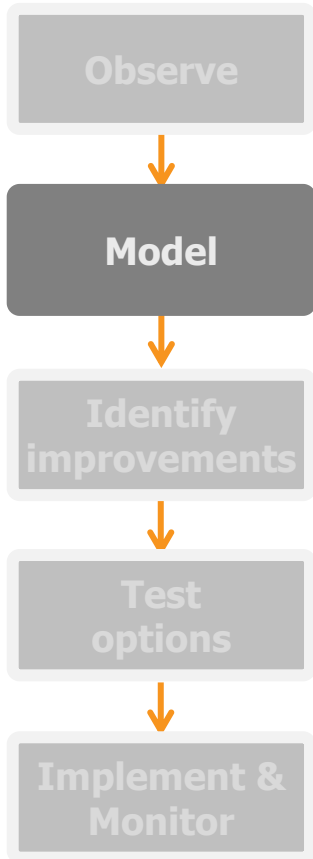
Day in life simulation of an airport

Simulations – in-house software **SMART** Move



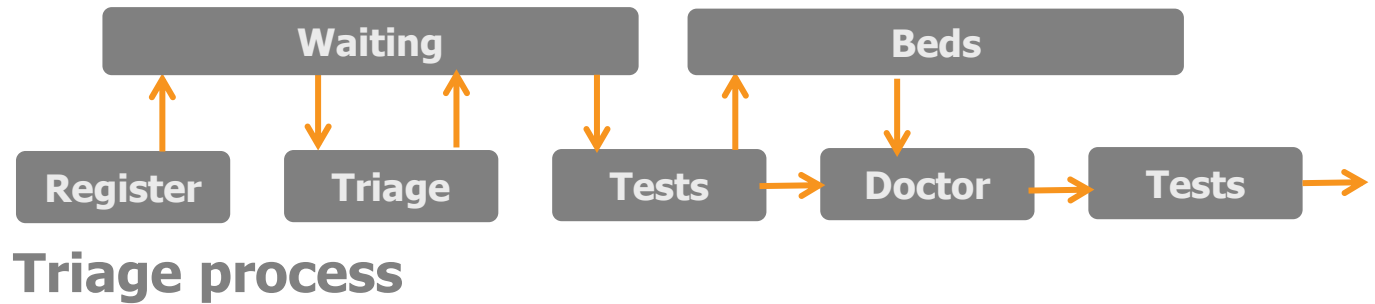
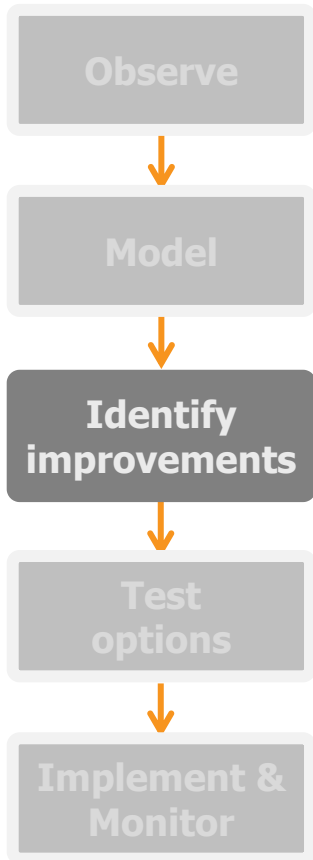
St Giles Circus, London

Visual **mapping** of performance

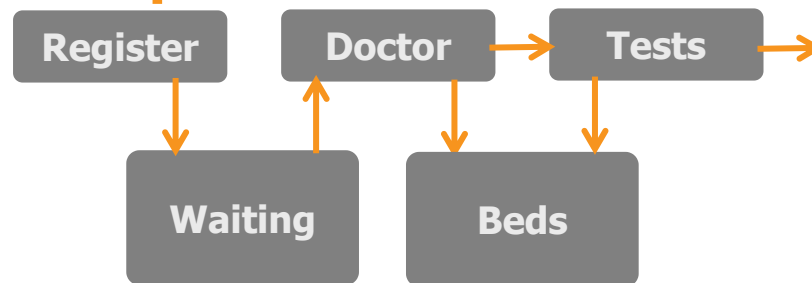


- Journey times
- Travel distances
- Waiting times
- Densities
- Conflicts
- Interactions
- Flowrates
- (bespoke)...

Identify alternatives – spaces, processes and processes

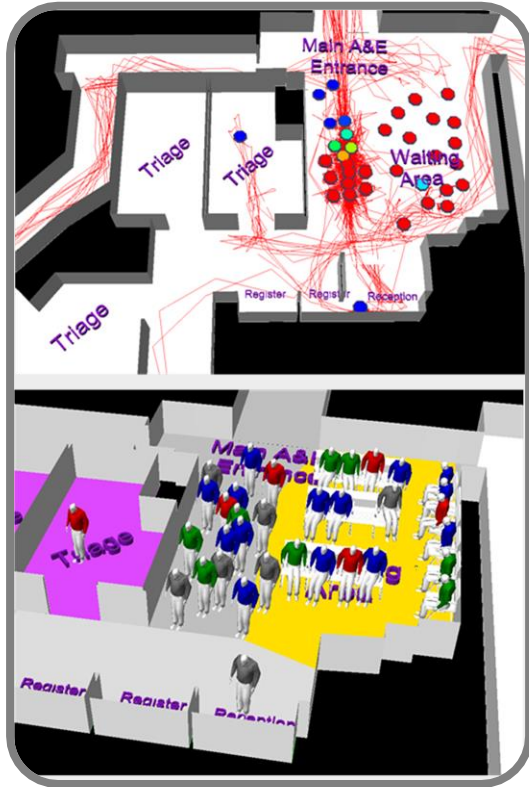


RAT process

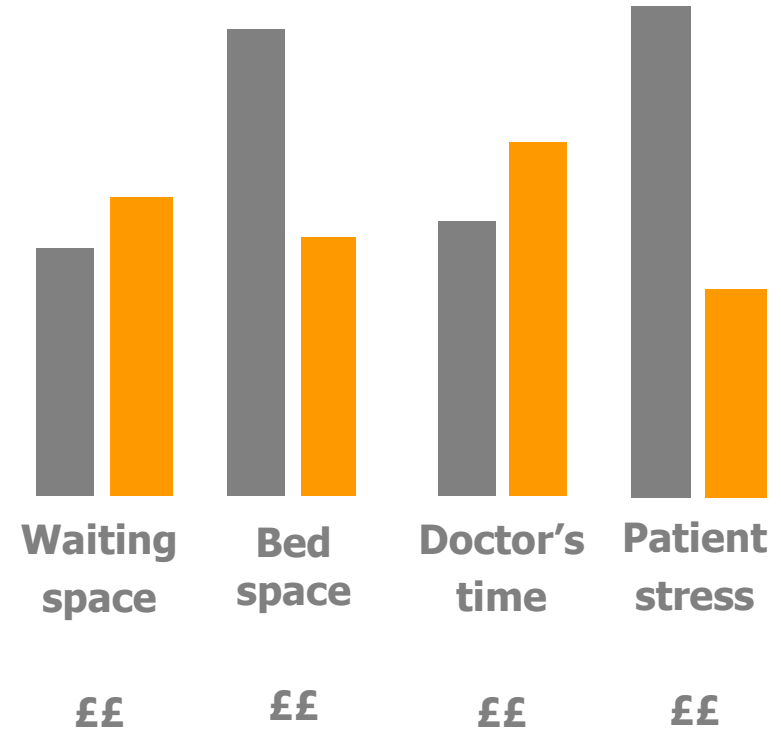
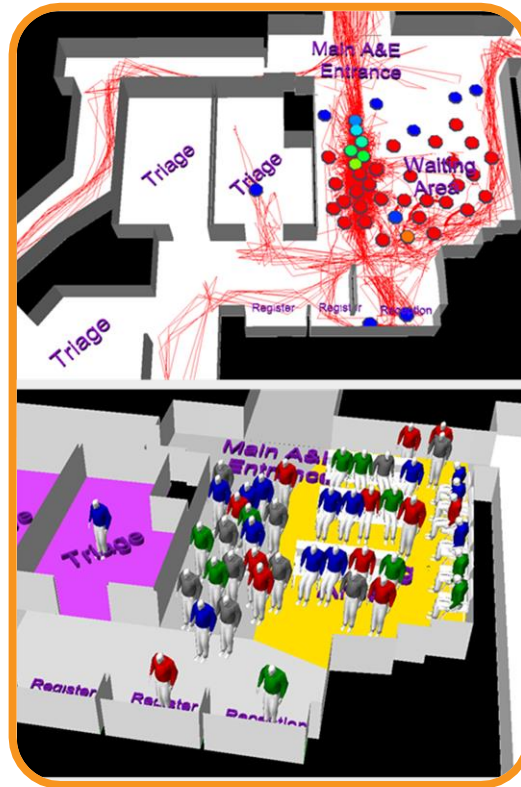


Queen's Hospital A&E department optimisation

Current Process

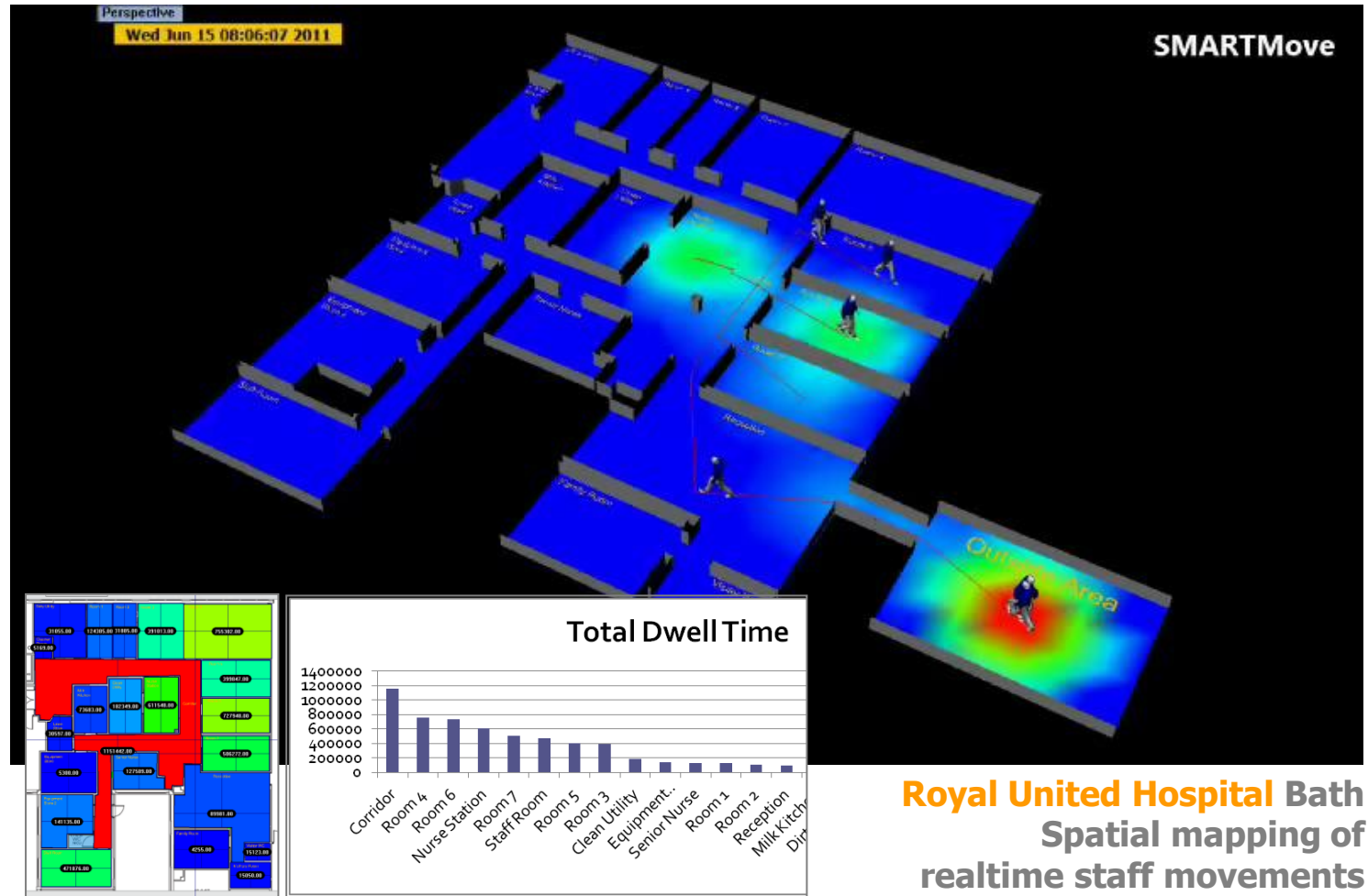
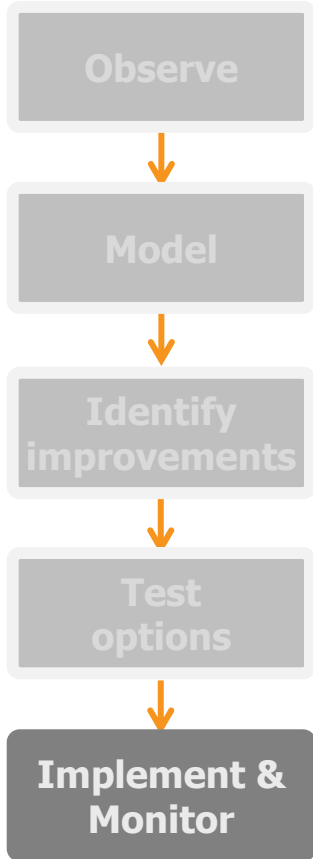


Proposed Process



Queens Hospital Romford: Comparison of TRIAGE and RAT processes in terms of space requirement, staff utilisation, and patient experience.

Live **dashboard** to monitor performance



SMART Viewer

Spatial view

Process view

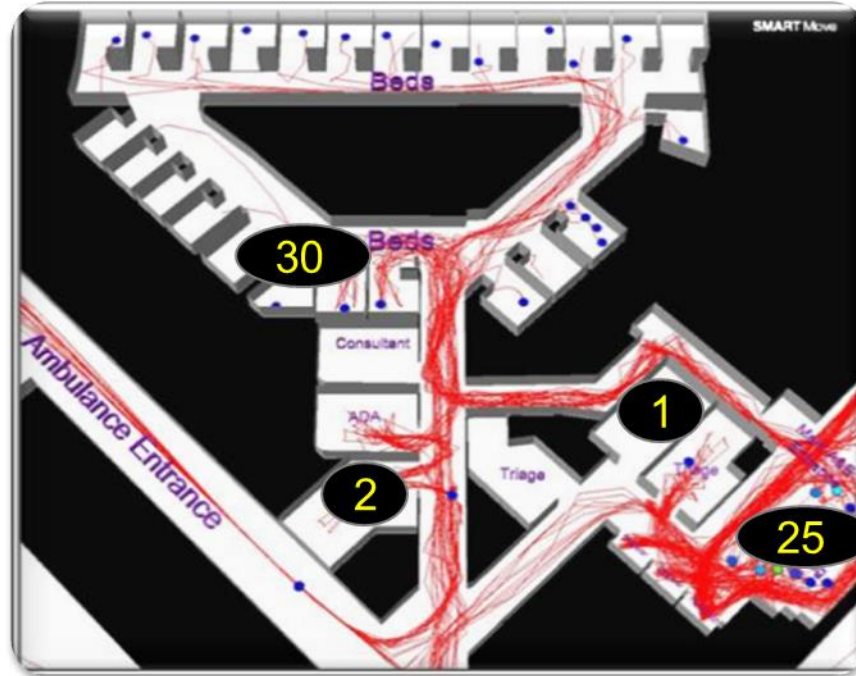
Patient view

All Patients

Summary

Occupancy
150

Average time in A&E
2hr 10min



Parameters

- Occupancy
- Utilisation
- Density
- Waiting time
- Time in A&E

Timescale

Cumulative

Past day

Past hr

Now

Next hr

Next day

< Past

Future >

SMART Viewer

Spatial view

Process view

Patient view

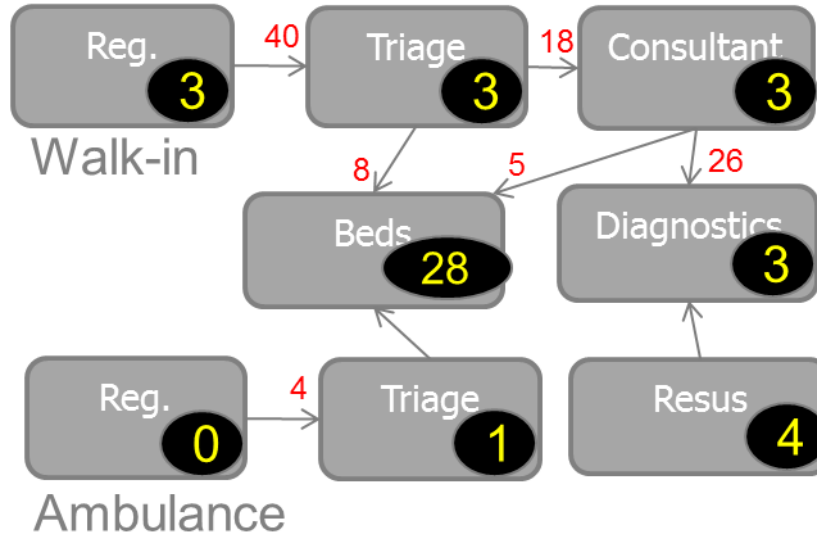
All Patients

Summary

Processing
49

Waiting
101

Process maps



Parameters

- # being processed
- # waiting
- Average time
- Utilisation
- # staff

Timescale

Cumulative

< Past

Past day

Past hr

Now

Next hr

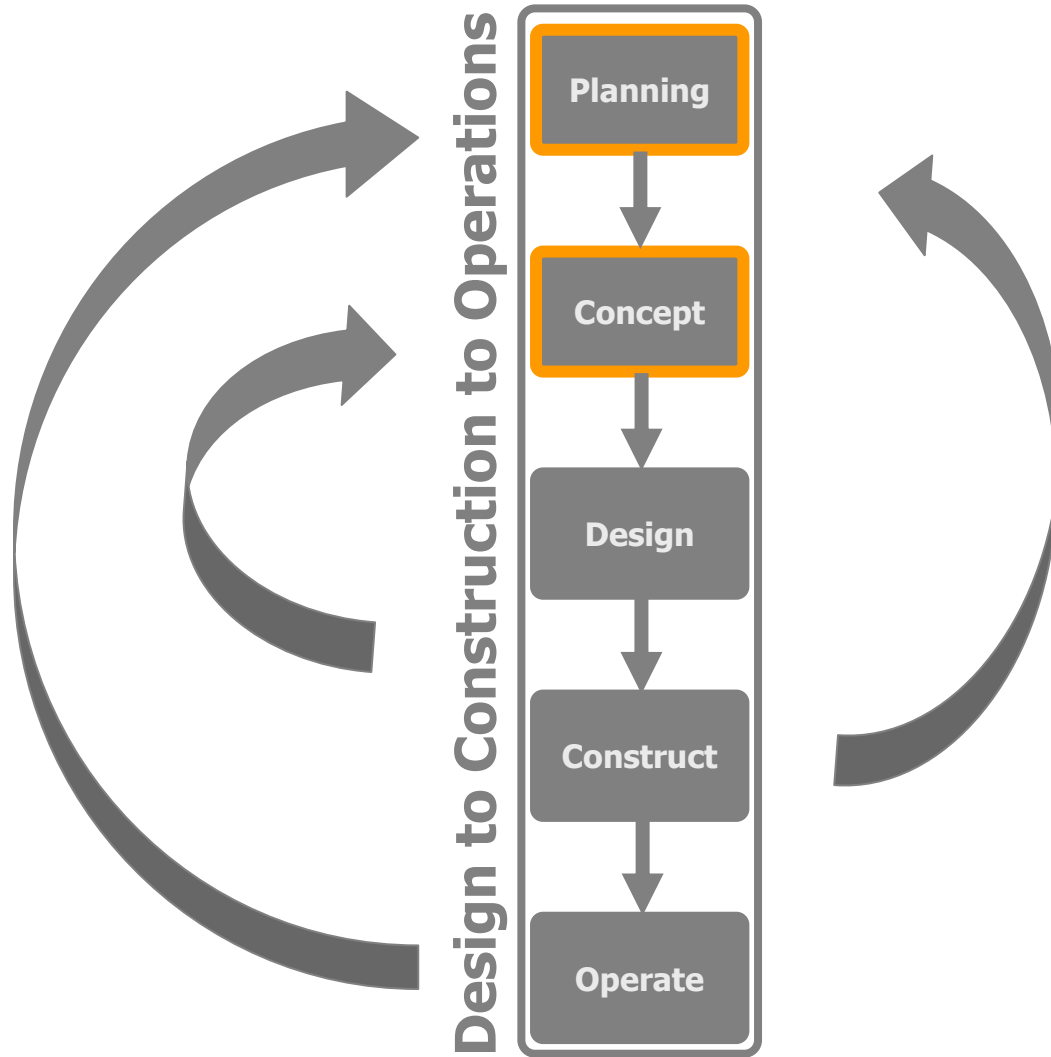
Next day

Future >

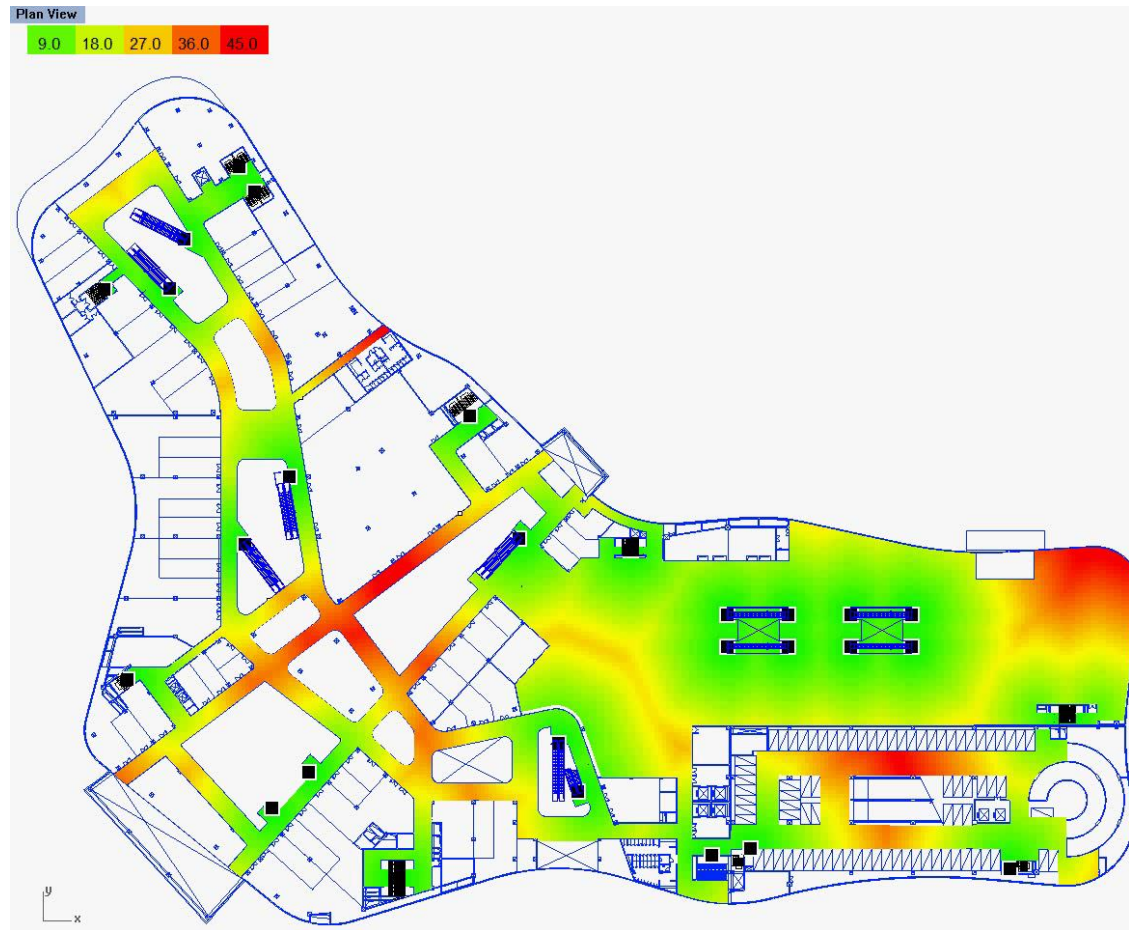
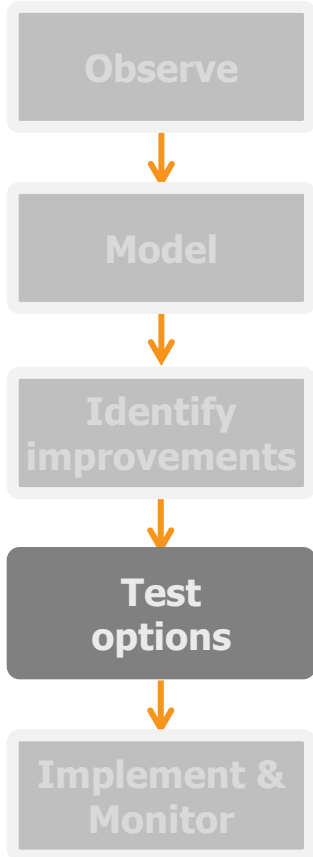
Innovations in crowd flow and future trends

Buro Happold SMART Space

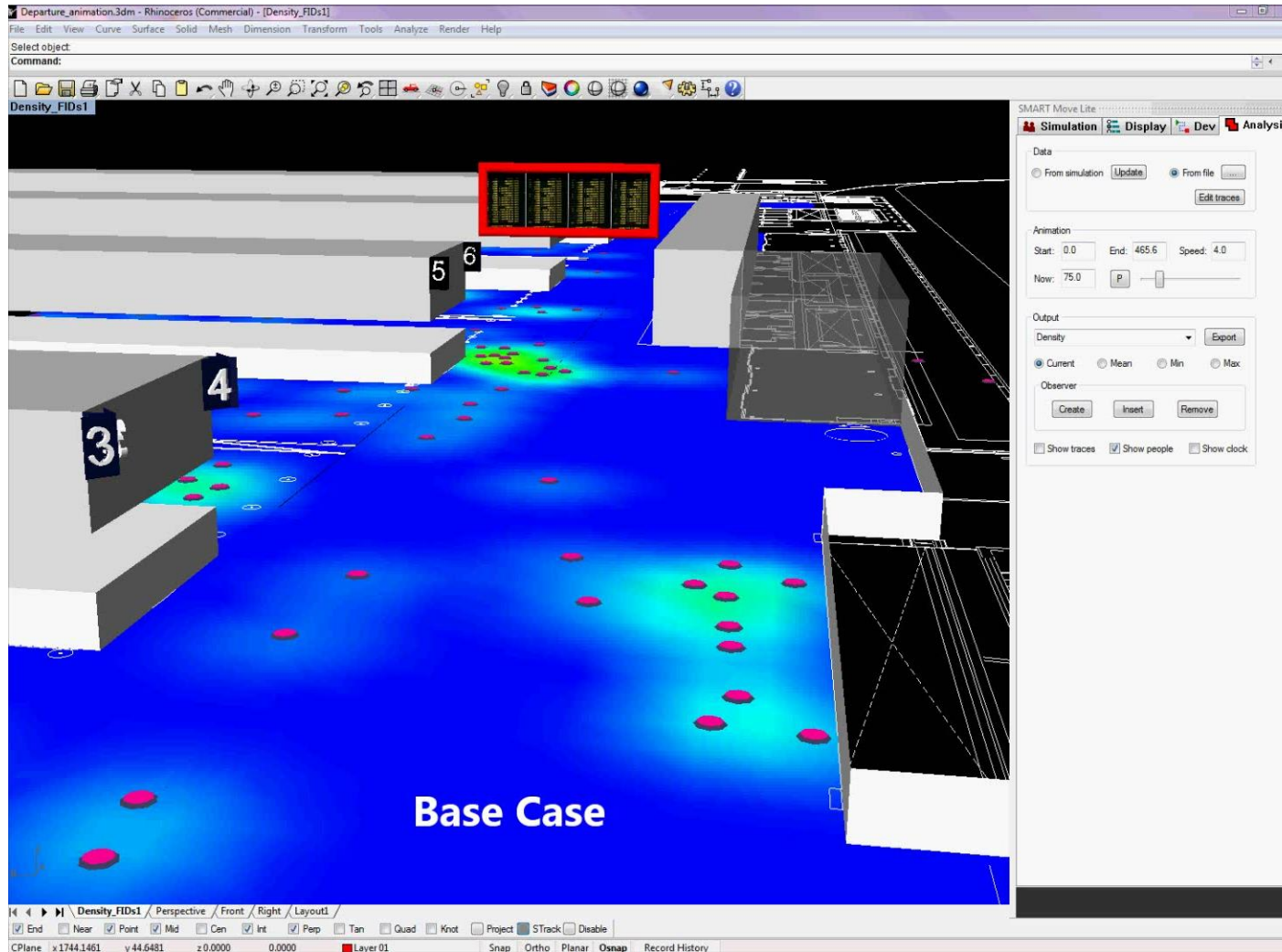
Rapid iterations for **conceptual** design and planning



Rapid iterations for **conceptual** design and planning



SMART Spaces



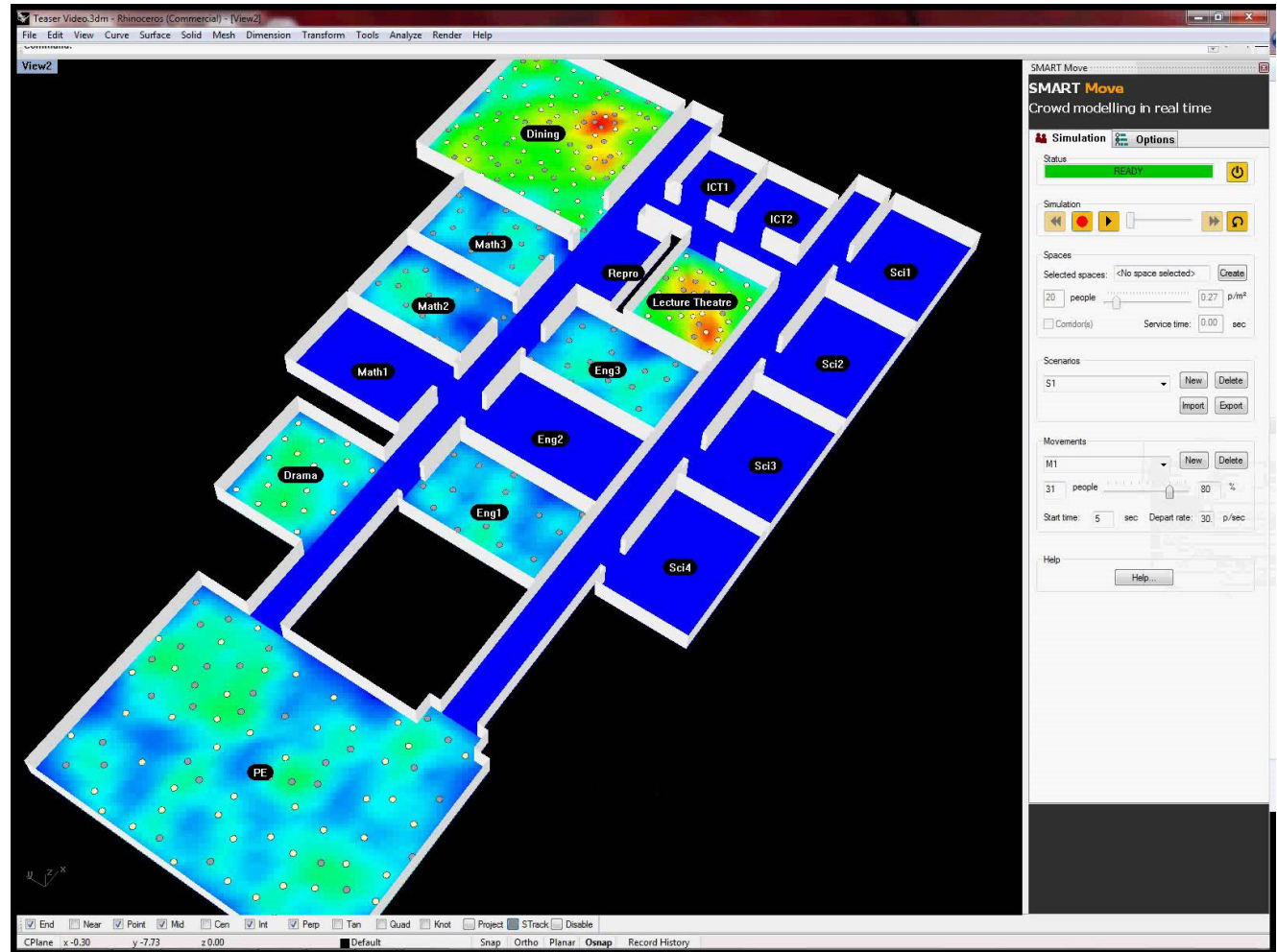
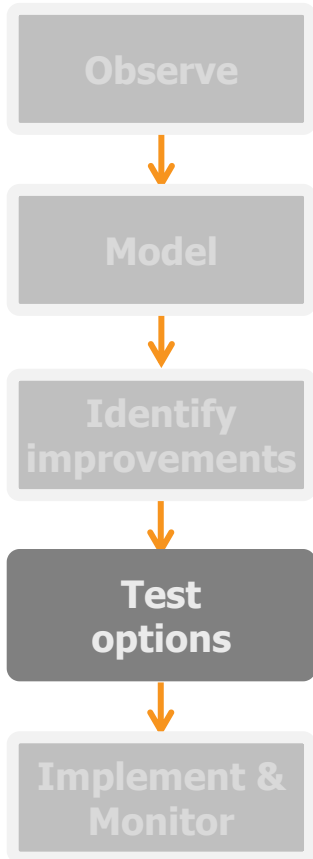
Widening corridors to solve **congestion** problems -
is like **loosening** your belt to cure **obesity**!

Dynamic **Realtime** modelling



Widening corridors to solve **congestion** problems -
is like **loosening** your belt to cure **obesity**!

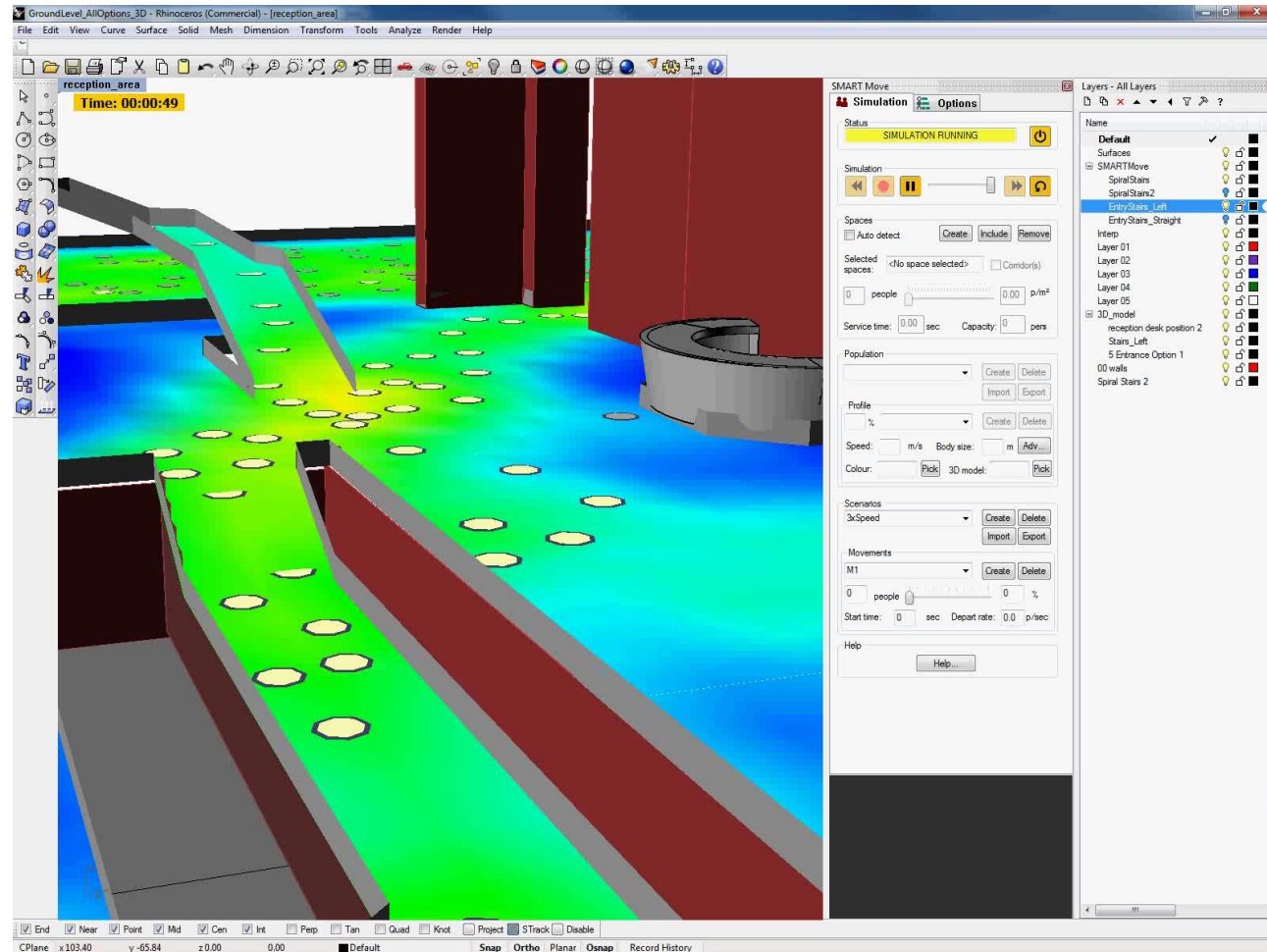
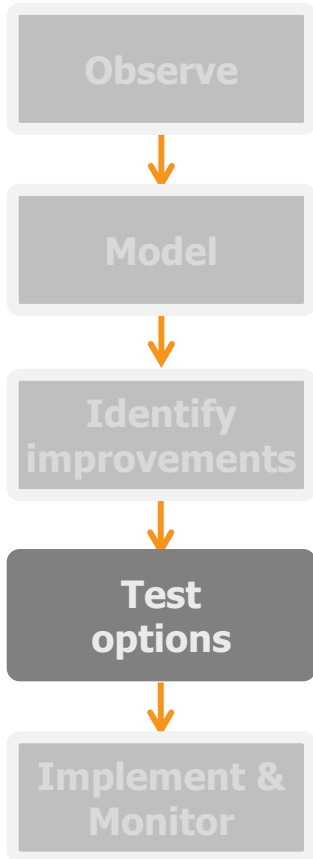
Rapid iterations for **conceptual** design and planning



SMART Move

Buro Happold **SMART** Space

Optimising the **orientation and queuing** space in a museum

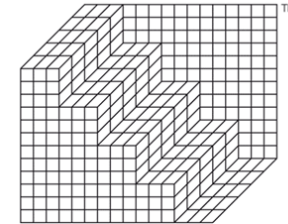
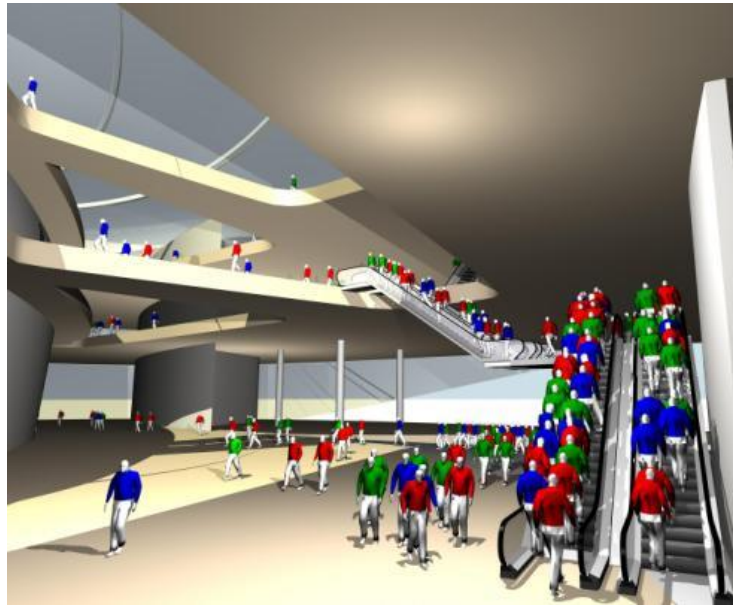


SMART Move

Buro Happold **SMART** Space

SMART Space

Optimising the **Interface** between People and Places



Buro Happold
SMART Solutions

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